

NBA 2k21 PlayStation Tournaments; Three-for-All Showdown Qualifier

TOURNAMENT RULESET

1. Overview

The PlayStation®5 NBA 2K21 PlayStation Tournaments; Three-for-All Showdown Qualifier (“NBA2K21TFA” or “Competition”) is operated by ESL Gaming (alternatively “ESL” or “Tournament Organizer”). The NBA2K21TFA is a video game competition conducted using 2K Games NBA 2K21 (“NBA2K21”) for the PlayStation®5 console (“PS5”).

This competition is in no way sponsored, endorsed or administered by, or associated with, 2K Games.

2. Eligibility

2.1 Registration and acceptance of official rules

Participants must sign up for NBA2K21TFA on the [ESL Play landing page](#) or using the [ESL Play App](#) to be considered for eligibility. Participants (individually a “Player”, “competitor” or “Participant”) who meet the eligibility requirements must also:

- Own or have access to NBA 2K21 for PS5
- Own or have access to a PS5 system and compatible controller
- Have a valid account for PlayStation Network (“PSN Account”) and an associated PSN ID
- Have a valid subscription to an active PlayStation Plus membership
- Be residents of an applicable region, country or jurisdiction

Players must link their PSN Account to their ESL account on the ESL Play tournament hub page.

Players must read the NBA2K21TFA ruleset and relevant privacy policies, including the [ESL privacy policy](#), and agree to these rules before entering the tournament. Once a Player has registered, they are considered for eligibility for the NBA2K21TFA.

2.2 Age

Players must be eligible to play NBA 2k21 according to their local age restrictions, at the point of tournament registration, as outlined in Appendix B: Countries & Age.

2.3 Employees & Conflicts of Interests

Employees of ESL, Sony Interactive Entertainment LLC (“PlayStation”), 2K Games (alternatively “Publisher”) and its respective affiliates, subsidiaries, representatives, advertising, promotion and publicity agencies are not eligible to participate in the competition. This also excludes family members or persons living in the same household of such employees.

2.4 Team and player names

ESL reserves the right to edit nicknames or Gamertags and/or URL aliases. The names of teams or players that are very similar to those of another team or player are subject to change by ESL. For more information on team and player names, see section 3.1.2 of the [ESL global rule set](#): “Nicknames, team

names, and URL aliases." If a team name has been changed by mistake, submit a support ticket with proof of ownership of the name. Players with in-game names that violate this rule will not be able to compete. After competing in a qualifying match or tournament, your name will be blocked for the duration of the league and cannot be changed without administration approval.

2.5 Identity fraud

Only official registered players can play. Players and teams must compete with their officially registered nicknames at all times during official matches. Playing as a substitute is prohibited and will result in immediate disqualification. Players may not share their account at any time during the tournament or regular game.

2.6 Game version

All players must install and update to the latest version of the game in order to participate in tournaments organized by ESL. Updates must be installed before the tournament begins. Any delay in a match caused by an update will result in a match loss.

3. Competition Structure

3.1 Tournament Format Details

- Single Elimination
- Random player seeding
- 1-on-1 matches
- All matches are Bo3; except the final match on Day 2 which will be Bo5
- The tournament will be divided into two parts:
 - **April 5th** will be played until top 32
 - **April 6th** will be played from top 32 until the grand final

The winner will be invited to participate in the NBA2kL Three For All Showdown. In this event, the finalist will form a team with 2 influencers to participate in a 3 vs 3 tournament.

3.2 Match rules

Match start time

All players must be online and ready to play at the scheduled match time. Match times are always subject to change. Any change in the game time will be communicated to the players as soon as possible. To see the match schedule, visit the ESL Play tournament page.

How to join your game lobby

1. Access the match event page on the ESL Play website or ESL Play App
2. Contact your opponent using the ESL Play Chat or PlayStation Messages
3. Create a private match and take a screenshot with the chosen teams
4. Play the match
5. After the match is finished, please enter the result via the ESL Play website or mobile app
6. Save a screenshot proving the result in case a protest will be required

If you have any questions about the registration process or how to report results, please visit the [ESL NBA Discord server](#).

Match Details

- Game Mode: MyPlayer
- Game style: MyPark
- Default MyPark Settings
- Fatigue: On
- Controls: All
- Game speed: Normal

Players positioned on the left side must be the host and play as the **HOME** team while the right side must play as the **AWAY** team.

Game preparations

Solve any problems that may occur before a match begins. Connection or hardware problems during a match will result in disqualification by ESL administrators. In the event of problems during games, players should always take and upload screenshots. In the captures, it must be possible to identify both players before the game, the final result and any questionable situation.

Game rooms

The player positioned on the left side will be the host. The host will be responsible for setting up the game room with the correct settings and inviting the opposing player. The host always must play as the home team. Players should always take a screenshot to provide evidence of player names, team selections and also give an indication of when the game started.

No show

All participants have up to 10 minutes to join the game, starting the countdown from the scheduled start time of each game. Any player that does not join the match within this given time will be disqualified. All delays must be reported immediately to the tournament administrator opening a [protest ticket](#). Failure to report that your opponent has not appeared may result in a delay in the tournament. Any unreported delay will result in the disqualification of both players to ensure that the tournament can be completed in a timely manner.

Results

Results have to be manually submitted by the players at the end of the match via the ESL Play website or ESL Play App.

Disconnections

In the event that a player goes offline during a game, that player will receive a default loss. Participants can also choose to leave a game if they wish. Abandonment will be counted as loss of the match.

ESL is not responsible for any connection or hardware problems that players may have while participating in the competition.

3.3 Match disputes

If any issues are encountered in a match, it is the players' responsibility to create a protest ticket and reach out to the admin team.

- In order to create a dispute, go to the ESL Play website or the ESL Play App. (<https://play.eslgaming.com/protest/add/>).
- Players are responsible for providing proof of match problems and/or results. This can be done with screenshots or video replays uploaded to websites such as YouTube or Twitch.

Match media

The following match media are acceptable forms of proof during match reporting and protests:

- Livestream VODs with clear naming of the players, selected teams, date, tournament round and results.
- Screenshots or photographs showing both players and the result/issues.

4. Prizing

The winner will be invited to participate in the **NBA 2KL Three for All Showdown**. In this event, the finalist will form a team with 2 influencers to participate in a 3vs3 tournament.

The invitation will be delivered to the email that the winner has registered on its ESL profile. Prizes are not transferable. In the event that a potential winner is disqualified, or the prize is forfeited for any reason, ESL will award the applicable prize, time permitting given the nature of the prize, to the next eligible runner-up Competitor.

5. Game coverage

PlayStation reserves exclusive rights to the coverage of PlayStation Tournament matches. This includes all forms of transmission, including IRC Bots, Shoutcast-streams, live broadcasts on platforms like Twitch, Youtube and the likes. PlayStation can assign the coverage rights of a match or of several matches to a third party or to the actual players themselves. In this case,

terms and conditions would have to be arranged with PlayStation management, or ESL as tournament organizer, before the match.

In general, PlayStation or ESL as tournament organizer, will contact any player or team if they wish to broadcast one of their matches. If no contact is made, individual players are allowed to arrange their own broadcasts.

6. General terms

Participants' personal information will be subject to [ESL privacy policy](#) and Cookie Policy, available at for the purposes listed therein. Furthermore, Participants' personal information will be processed for the purpose of organizing, running and monitoring the Competition and prize fulfilment, including, if Participant wins a prize, publishing (i) their name on the Winner(s) List and (ii) their name and country of residence online or in any other media in connection with the Competition

Players can remove their name from the Winner(s) List by unlinking their PSN and ESL account and deleting their ESL account.

Personal information will be processed in the United Kingdom or any other country in which, ESL, its subsidiaries, or third party agents operate. By entering the Competition, you consent that your personal information may be transferred to recipients in the United States and other countries that may not offer the same level of privacy protection as the laws in your country of residence or citizenship.

Participants have the right to access, withdraw, and correct their personal information on their [account page](#).

By participating in this Competition, each Participant further agrees:

(a) That the tournament organiser's decisions will be final and binding on all matters related to this Competition;

(b) The Competition is governed by the laws of the State of California and all claims must be resolved in the United States.

Nothing in these Official Rules shall have the effect to deprive you of the consumer protection rights granted to you by the laws of your country of residence that cannot be derogated from by agreement.

(c) The Tournament Organiser reserves the right to cancel, suspend and/or modify the Competition, or any part of it, if any fraud, technical failures or any other factor impairs the integrity or proper functioning of the Competition, as determined by Tournament Organizer in its sole discretion. If terminated, Tournament Organizer may, in its sole discretion, determine the winners from among all non-suspect, eligible entries received up to time of such action using the judging procedure outlined above. Tournament Organizer, in its sole discretion, reserves the right to disqualify any individual it finds to be tampering with the entry process or the operation of the Competition or to be acting in violation of these Official Rules or those of any other Competition, or the PlayStation Network Terms of Service and Users Agreement, or in an unsportsmanlike or disruptive manner and void all associated entries. Any attempt by any person to deliberately undermine the legitimate operation of the Competition may be a violation of criminal and civil law, and, should such an attempt be made, Tournament Organizer reserves the right to seek damages and other remedies (including attorneys' fees) from any such person to the fullest extent permitted by law. Tournament Organizer's failure to enforce any term of these Official Rules shall not constitute a waiver of that provision.

(d) By accepting any of the prizes, you acknowledge and agree that the Tournament Organiser and its designees have the right to use the below information and any other information provided in the administration, marketing, and promotion of the NBA2K21TFA, without further consent or compensation to you, unless otherwise noted below:

Background info: Full name, country of residency, age, platform, persona (including PSN ID), likeness
Social Media info: Twitter handle and Twitch account (if applicable)

(e) THE PLAYERS ACKNOWLEDGE THAT GIVING AND TAKING BRIBES ARE ILLEGAL. THE TOURNAMENT ORGANIZER RESERVES THE RIGHT TO DISQUALIFY, AT ITS SOLE DISCRETION, ANY PARTICIPANT THAT IS INVOLVED WITH ANY ILLEGAL ACTIONS.

Nothing in these Official Rules shall be deemed to exclude or restrict any of the Winner's or the Entrant's statutory rights as a consumer.

Commercial Rights

All commercial rights (including without limitation any and all marketing and media rights) relating to the NBA2K21TFA, belong to Tournament Organizer and its licensors.

Participant shall not associate themselves with the NBA2K21TFA, ESL, 2K, or PlayStation in any commercial manner, nor use any intellectual property rights of those parties, nor shall they permit any third parties to do so, without the prior written consent of Tournament Organizer or the applicable rights holders, which consent may be granted or withheld in each of their sole discretion.

Any Participant or Participant ad sponsor wishing to carry out or facilitate any promotional or marketing activities with respect to the NBA2K21TFA, will need prior written consent from Tournament Organizer or from the respective rights holders, which may be granted or withheld in each

of their sole discretion.

The recording and dissemination of images or footage of the NBA2K21TFA for commercial purposes by or on behalf of participants is strictly prohibited.

“PlayStation”, “PS4”, and “PS5” are trademarks or registered trademarks of Sony Interactive Entertainment Inc.

Appendix A: Code of Conduct

The below Code of Conduct applies to all Players in the NBA2K21TFA at all levels of the competition unless otherwise specified. The tournament organiser reserves the right to levy penalties, sanction or disqualify any player at its discretion.

PLAYER BEHAVIOR

Competitors must conduct themselves in a reasonable manner, maintaining an appropriate demeanour to spectators, members of the press, tournament administrators, and to other Players. These requirements apply to both offline and online, including with respect to social media conduct and activity on live streams. All Players are expected to adhere to these standards of sportsmanship.

DURING THE TOURNAMENT:

Players must conduct themselves in a reasonable manner, maintaining an appropriate demeanour to spectators, members of the press, tournament administrators, and to other Players. These requirements apply to both offline and online, including with respect to social media conduct. All players are expected to adhere to the standards of good sportsmanship at all times.

Players will refrain from using vulgar or offensive language.

Abusive behaviour, including harassment and threats is prohibited.

Physical abuse, fighting or any threatening action or threatening language, directed at any Player, spectator, official or any other person is prohibited.

Any action that interferes with play of a game, including but not limited to purposely breaking a game station, interfering with power, and abuse of in-game pausing, is prohibited and can result in match forfeiture and/or disqualification from the competition.

Gambling, including betting on the outcome of games, is prohibited.

All Players must not disclose any confidential information provided by the tournament organiser or any of its affiliates to any other people or groups of people, including via social media.

COLLUSION POLICY

Collusion is defined as any agreement among two or more Players to disadvantage other Players in

the Competition. Collusion between Players is strictly prohibited. Any Players determined by the tournament organiser at any phase of the NBA2K21TFA to be engaging in Collusion will be removed from the competition, be forced to return any compensation and prizes they've received from Live Events.

Examples of collusion include, but are not limited to:

Intentionally losing a match for any reason.

Playing on behalf of another competitor, including using a secondary account, to aid them.

Any form of match-fixing.

Agreeing to split prize money.

PENALTIES

Violation of any part of these Official Rules will, at the Tournament organiser's election, result in (a) sanction(s) and/or (b) loss of winner status. All Players must follow the tournament organiser's directions. All decisions and rulings of the tournament organiser are final and binding. The Tournament organiser reserves the right to sanction any Player in competition at any level, at any time for any reason. Sanctions may include, in no particular order, the following:

Warning

Reprimand

Forfeiture of single match

Forfeiture of all matches

Loss of awards (including prize money and other paid expenses)

Disqualification from the NBA2K21TFA

The tournament organiser also has the right to publicly announce penalties that have been levied on Players. Players who have been penalized by the tournament organizer hereby waive any right of legal action against the NBA2K21TFA and PlayStation, and/or any of its affiliates.

PLAYER SPONSORSHIP

Players in the NBA2K21TFA have the ability to acquire ad sponsors. Ad sponsorship acquisition is limited, however, to exclude certain categories and industries. If the ad sponsor falls under the below limited categories, then the ad sponsorship may not be displayed by the Player in conjunction with or during the NBA2K21TFA. Tournament Organizer and its designees reserve the right to update the below list at any time. The following is a nonexclusive list of prohibited ad sponsors:

Gambling or gambling websites

Alcohol, Tobacco, and/or Non-"over-the-counter" Drugs

Firearms or any type of weapons

Pornographic or adult material

Products or services from direct competitors of PlayStation, its partners, and its other subsidiary brands

Direct competitors of PlayStation

Tournament Organizer reserves the right to prohibit any third party at their sole discretion.

Appendix B: Countries & Age

Country	Region	Age
United States	North America	16