

MLB The Show 20 PS4 Tournaments Summer Circuit Competition ("Official Rules")

Game rules

The MLB The Show 20 PS4 Tournaments: Summer Circuit ("The Cup" or "Competition") Presented by PlayStation® is operated by Turtle Entertainment (alternatively "ESL" or "Tournament Organizer").

The Summer Circuit is a video game competition conducted using Sony Interactive Entertainment LLC ("PlayStation") MLB The Show 20 Diamond Dynasty mode ("MLB The Show 20") for the PlayStation®4 console ("PS4").

Players must sign up for the Cup using the integrated tournament app on the PS4 ("Tournament App") or the ESL Play landing page. Players who meet the eligibility requirements in the Player Eligibility section below (individually a "Player") must also (1) own or have access to MLB The Show 20 on the PS4; (2) own or have access to a PS4; (3) have a valid account on the PlayStation Network ("PSN Account") and an associated PSN ID; (4) have a valid subscription to PlayStation Plus.

Player Eligibility

Registration and acceptance of Official Rules

Players must link their PSN Account to their ESL account on the Tournament App or sign up on the ESL Play tournament hub page. Players must read the Official Rules and relevant privacy policies, including the ESL privacy policy, and agree to these rules before entering the competition. Once a Player has registered, they are considered eligible for the entire competition including the Grand Final (as defined below).

Age

Players must be at least 18 years old and age of majority in his/her jurisdiction of residence as of the date of participation in the Cup.

Residence

Players must reside in one of these countries: USA or Canada.

In order to be considered as a resident, a Player must be living in the countries that are listed above.

Employees & Conflicts of Interests

Employees of ESL, PlayStation, the MLB Entities (as defined below), and each of their respective affiliates, subsidiaries, representatives, advertising, promotion and publicity agencies, and the immediate family members or persons living in the same household of such employees are not eligible to participate in the competition. The "MLB Entities" shall mean the Office of the Commissioner of Baseball ("BOC"), its Bureaus, Committees, Subcommittees and Councils, the Major League Baseball Clubs ("Clubs"), MLB Advanced Media, L.P., Major League Baseball Properties, Inc., The MLB Network, LLC, each of their parent, subsidiary, affiliated and related entities, any entity which, now or in the future, controls, is controlled by, or is under common control with the Clubs or the BOC and the owners, general and limited partners, shareholders, directors, officers, employees and agents of the foregoing entities.

Eligibility to play

Players must enter their Game ID correctly (PSN ID). The Game ID is required to verify if the correct user is playing. To participate you must meet the following requirements:

- You must be a registered player on the ESL Play platform.
- You must have an active MLB The Show 20 game ID in good standing and add it to your profile.
- Your account must be eligible to play online. If you do not meet these requirements, you will be considered ineligible

Competition Structure

Summer Circuit Schedule

The online qualifiers ("Open Qualifiers") are scheduled to take place in June and July 2020 and the finals ("Grand Finals") are scheduled to take place in August 2020. The specific Competition dates shall be scheduled by the Tournament Organizer in its sole discretion and the Tournament Organizer reserves the right to change the Competition dates in its sole discretion.

Open Qualifiers Format

- Game Mode: Diamond Dynasty
- Format: 1on1
- Tournament Type:
 - **Day 1:** Swiss Format (Top 128 goes to the next day, ties included)
 - Number of rounds: 6, no elimination
 - Bo1 (3 innings)
 - **Day 2:** Single Elimination Bracket
 - Ro128 - Ro16: Bo3 (3 innings)
 - Ro8 - Finals: Bo5 (3 innings)
- Team selection: A Diamond Dynasty Battle Royale team which will be drafted before the first match

Grand Final Format

- Game Mode: Diamond Dynasty
- Format: 1on1
- Tournament Type: Single Elimination Bracket
 - **Day 1:**
 - Ro128 - Ro32: Bo3 (3 innings)
 - **Day 2:**
 - Ro16 to Ro4: Bo5 (3 innings)
 - Finals: Bo7 (3 innings)
- Team selection: A Diamond Dynasty Battle Royale team which will be drafted before the first match

Qualification

Players may qualify to the Grand Final in one of two ways:

- Placing within the top 8 in one of the 5 Open Qualifiers.* (40 slots total)
- Through the Overall Ranking. (88 slots total)

A total of 128 Players will qualify for the Grand Final.

** Players who already qualified through the Open Qualifiers (Top 8) won't be able to join other qualifiers to ensure new Players being able to gain their slot to the Grand Final too.*

Overall Ranking - Points Distribution

Each Open Qualifier will contribute a specific amount of points to the players based on their last round played. The remaining slots for the Grand Final will be awarded according to the Overall Ranking.

Last Round Played	Points
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Ro16	30
Ro32	15
Ro64	5
Ro128	2

Tiebreakers

Open Qualifier

Top 128 Players, including ties*, will be playing "Day 2" in the Open Qualifiers.

* Tiebreakers are using the Buchholz system, i.e. the sum of wins of the contestant's opponents

Overall Ranking

In case of ties in the Overall Ranking, a last decider tournament will be played between the tied Players to determine who will advance to the Grand Final.

Seeding

Players qualifying directly will be seeded based on their final rank in the qualifier, where the earlier qualifier will get the better seeding.

I.e. First place from Qualifier 1 will get Seed 1, First place from Qualifier 2 will get Seed 2 and so on.

The remaining seeds will be filled based on the global ranking.

How to play

- Access the match event page (you will be able to see it in the my events tab)
- Click "Join Now" option
- Play the match
- The result (win/loss) will be automatically submitted at the end of the match
- If any bug/problem is found, please contact support directly from the match event page
- As soon as the Competition starts, you will build up your team that will stay the same for the rest of the Competition. The following players restrictions will be enforced by the MLB 20 game integration:
 - 2 Diamond players
 - 3 Gold players
 - 9 Silver players

- 9 Bronze players
- 2 Common players

In case the Competition needs to be played without the use of the MLB 20 game integration the same limitations need to be honored. Players can't exceed this number of players on your Competition's team, otherwise you can be disqualified.

Lobby

Follow these steps to start your match:

- Go to your match event on PS4
- Launch the game from the match event by clicking "Join Now"
- MLB20 will start and you will be automatically matched with your opponent

Results

Results are automatically submitted by the system at the end of the match.

In case the match is played manually without using the automatic game integration (just when an admin allows it) both Players are responsible for entering the correct results in the following manner:

1. On the ESL website
2. Through the tournament app on the PS4

If the match is played without the automatic game integration, both players are responsible for uploading screenshots of the game results at the end of the game. The screenshots must include the nicknames of both players and the score. If a player enters a defeat for himself, the match is automatically closed and scored. The result can then no longer be corrected.

Entering a result while a match is in progress disqualifies the Player.

If you have a conflict in the game, please open a protest so that an admin can review the case and make a decision. The decision may also mean that both Players will be disqualified if there is insufficient evidence that either Player is the clear winner.

Protests

- If any issues are encountered in a match, it's the Players responsibility to create a protest and reach out to the admin team.
- In order to create a protest, go to the match page in your PS4 ("Events" > "My Events" > Choose the match you need assistance) and select the option "Go to Support Page".

- Players are responsible for providing proof of match results in case of protests. This can be done with screenshots of each victory or video replays uploaded to websites such as YouTube or Twitch.

Match media

All game media (screenshots and videos) must be kept for at least 15 days. Simulating or manipulating the game media is forbidden and will be punished.

Match Settings

The following configuration shall be the settings for each match:

- **Mode:** Diamond Dynasty
- **Hitting:** Hall of Fame
- **Pitching:** Hall of Fame
- **Guess Pitch:** OFF
- **Quick Counts:** OFF
- **Strike Zone:** ON
- **Hot Zone:** OFF
- **Balks:** OFF
- **Umpire Balls & Strikes:** Standard
- **Ejections:** OFF
- **Injuries:** OFF
- **Presentation mode:** 1

If any match has to be played without using automatic game integration, then the match must be played with the foregoing match settings.

All completed matches are presumed to have been played with the correct match settings and cannot be protested on account of any incorrect match settings. If any match setting is incorrect then the Player must protest such incorrect match settings at the beginning of the match.

Match rules

Disqualification

As soon as both Players are being shown in a match, the match should be started as soon as possible. Intentional delay of the match may result in disqualification of the Player. If a Player does not show within 10 minutes, the unresponsive Player is disqualified and the Player that is waiting must create a Protest Ticket (which is available in the match event page) to receive a default win for the match.

If there is no result or comment after the round time has expired, no opponent has been reported as not present or a protest ticket has been opened, the Tournament Organizer has the right to disqualify Players from a cup.

In case the match must be played manually (whenever an administrator allows it) Players who have set their PSN settings so that they cannot be added as friends or received messages will be excluded from the Competition in order to ensure that the Competition runs smoothly.

Technical Issues

Players are responsible for their own technical problems (Hardware/Internet).

Matches are not postponed due to such problems and must be played.

Illegal Actions & Bugs

Any actions that allow an unfair advantage are illegal.

This includes taking advantage of play bugs in any way.

PRIZING

Prizing distribution

The following prizes will be distributed to the Players based on their finishing position as stated below.

Open Qualifiers

- 1st: 1,050,000 MLB The Show 20 Stubs (ARV: 700 US\$)
- 2nd: 600,000 MLB The Show 20 Stubs (ARV: 400 US\$)
- 3 - 4: 150,000 MLB The Show 20 Stubs (ARV: 100 US\$)
- 5-8: 67,500 MLB The Show 20 Stubs (ARV: 50 US\$)
- 9-16: 24,000 MLB The Show 20 Stubs (ARV: 20 US\$)
- 17-32: 11,000 MLB The Show 20 Stubs (ARV: 10 US\$)
- 33 - 64: 5,000 Stubs MLB The Show 20 (ARV: 5 US\$)

Grand Final

All MLB team-branded physical goods will be based on the winner's favorite MLB team. Winners will need to provide their name, shipping address, favorite MLB team, shirt size and hat size to receive the physical goods. All items set forth below are subject to availability and the Tournament Organizer reserves the right to substitute an item of equal or greater value.

- 1st - \$15,000, Team-branded Recliner (ARV: 640 US\$), Authentic Game Used Baseball in World Series (ARV: 300US\$), Custom Jersey (ARV: 150 US\$), Hat (ARV: 40 US\$), 1,050,000 Stubs (ARV: 700 US\$)

- 2nd - \$5,000, Team-branded Gaming Chair (ARV: 450 US\$), Authentic Game Used Baseball from All Star Game (ARV: 200US\$), Custom Jersey (ARV: 150 US\$), Hat (ARV: 40 US\$), 600,000 Stubs (ARV: 400 US\$)
- 3rd - \$3,000, Authentic Game Used Baseball from All Star Game (ARV: 200US\$), Custom Jersey (ARV: 150 US\$), Hat (ARV: 40 US\$), 150,000 Stubs (ARV: 100 US\$)
- 4th - \$2,000, Authentic Game Used Baseball from All Star Game (ARV: 200US\$), Custom Jersey (ARV: 150 US\$), Hat (ARV: 40 US\$), 150,000 Stubs (ARV: 100 US\$)
- 5-8: 67,500 Stubs (ARV: 50 US\$)
- 9-16: 24,000 Stubs (ARV: 20 US\$)
- 17-32: 11,000 Stubs (ARV: 10 US\$)
- 33 - 64: 5,000 Stubs (ARV: 5 US\$)

Prizing delivery deadline

Winner has to contact ESL Support on the tournament page in order to claim his prize. Winners must claim prizes within 90 days of the completion of the Tournament. Prizes will be delivered to the winner within 90 days of winners claiming the prize.

- The admin team will have all the decision power over the situations that are not described on the rules. According to the evidence and proofs collected on support or protest tickets, the admin team can punish with 1 and up to 6 penalty points, based on the global ESL Play penalty point catalogue available at <https://play.eslgaming.com/mlbtheshow/playstation/mlbtheshow20-ps4/rules/>, depending on the case.

General Terms

- A. Players personal information will be subject to ESL's Privacy and Cookie Policy, available at <https://www.eslgaming.com/privacypolicy> for the purposes listed therein. Furthermore, Players personal information will be processed for the purpose of organizing, running and monitoring the competition and prize fulfilment, including, if Player wins a prize, publishing (i) their name on the winner(s) List and (ii) their name and country of residence online or in any other media in connection with the Competition.
- B. Personal information will be processed in the United Kingdom or any other country in which, ESL, its subsidiaries, or third party agents operate. By entering the Competition, you consent that your personal information may be transferred to recipients in the United States and other countries that may not offer the same level of privacy protection as the laws in your country of residence or citizenship.
- C. Players have the right to access, withdraw, and correct their personal information. By participating in this Competition, each Participant further agrees:

1. (To the extent permissible by law) he/she assumes sole liability for injuries, including personal injuries and/or damage to property, caused or claimed to be caused by participating in the Competition or acceptance, possession, or use of any prize; and
2. To the extent allowable under applicable law to release and hold harmless ESL, the MLB Entities and each of their agents from any and all liability or any injury, loss, damage, right, claim or action of any kind arising from or in connection with this Competition or any Competition-related activity or the receipt, possession, use or misuse of any prize won, except for residents of the United Kingdom and France with respect to claims resulting from death or personal injury arising from the Tournament Organizer's negligence and for residents of the United Kingdom with respect to claims resulting from the tort of deceit or any other liabilities that may not be excluded by law.

D. By participating in this Competition, each Player acknowledges:

1. In regard to the Prize and any other products or services given by Tournament Organizer and its affiliates free of charge, Tournament Organizer shall only be liable for intent and gross negligence.
2. In all other cases, the Tournament Organizer shall only be liable to cases of intent and gross negligence. In case of slight negligence, however, Tournament Organizer is only liable for the breach of essential contractual obligations, such as delay or impossibility of performance, which Tournament Organizer can be made responsible for. The liability in the event of breach of such an essential contractual obligation is limited to the typical contractual damage, whose occurrence could be expected by Tournament Organizer upon conclusion of the contract on account of the circumstances known at that time. "Essential contractual obligations" as previously stated are those obligations whose fulfillment is essential to enable the proper implementation of the contract and the achievement of its purpose and whose observation you as an end consumer may rely upon. The foregoing limitations of liability shall not apply in the case of explicit guarantees by Tournament Organizer, in case of malice and injuries to life, body or health as well as in the case of mandatory statutory regulations.
3. That the Tournament Organizer's decisions will be final and binding on all matters related to this Competition.
4. The Competition is governed by the laws of the State of California and all claims must be resolved in the United States.

E. Nothing in these Official Rules shall have the effect to deprive you of the consumer protection rights granted to you by the laws of your residence that cannot be

derogated from by agreement.

- F. The Tournament Organizer reserves the right to cancel, suspend and/or modify the Competition, or any part of it, if any fraud, technical failures or any other factor impairs the integrity or proper functioning of the Competition, as determined by Tournament Organizer in its sole discretion. If terminated, Tournament Organizer may, in its sole discretion, determine the winners from among all non-suspect, eligible entries received up to time of such action using the judging procedure outlined above. Tournament Organizer, in its sole discretion, reserves the right to disqualify any individual it finds to be tampering with the entry process or the operation of the Competition or to be acting in violation of these Official Rules or those of any other Competition or in an unsportsmanlike or disruptive manner and void all associated entries. Any attempt by any person to deliberately undermine the legitimate operation of the Competition may be a violation of criminal and civil law, and, should such an attempt be made, Tournament Organizer reserves the right to seek damages and other remedies (including attorneys' fees) from any such person to the fullest extent permitted by law. Tournament Organizer's failure to enforce any term of these Official Rules shall not constitute a waiver of that provision.
- G. By accepting any of the prizes, you acknowledge and agree that the Tournament Organizer and its designees (including but not limited to the MLB Entities) have the right to use the below information and any other information provided in the Cup in the administration, marketing, and promotion of the Cup, without further consent or compensation to you, unless otherwise noted below:
 - 1. Background info: Full name, country of residency, age, platform, persona (including PSN ID) Social Media info: Twitter handle and Twitch account (if applicable)
- H. THE PLAYERS ACKNOWLEDGE THAT GIVING AND TAKING BRIBES ARE ILLEGAL. THE TOURNAMENT ORGANIZER RESERVES THE RIGHT TO DISQUALIFY, AT ITS SOLE DISCRETION, ANY PLAYER THAT IS INVOLVED WITH ANY ILLEGAL ACTIONS. Nothing in these Official Rules shall be deemed to exclude or restrict any of the Winner's or the Entrant's statutory rights as a consumer.
- I. Commercial Rights.
 - 1. As between Player and Tournament Organizer, all commercial rights (including without limitation any and all marketing and media rights) relating to the Cup belong to Tournament Organizer and its licensors.
 - 2. Player shall not associate themselves with the Cup, ESL, PlayStation or the MLB Entities in any commercial manner, nor use any intellectual property rights of those parties, nor shall they permit any third parties to do so,

without the prior written consent of Tournament Organizer or the applicable rights holders, which consent may be granted or withheld in each of their sole discretion.

3. Any Player or Player ad sponsor wishing to carry out or facilitate any promotional or marketing activities with respect to the Cup, will need prior written consent from Tournament Organizer or from the respective rights holders, which may be granted or withheld in each of their sole discretion.
4. The recording and dissemination of images or footage of the Cup for commercial purposes by or on behalf of Players is strictly prohibited.

APPENDIX A: CODE OF CONDUCT

The below Code of Conduct applies to all Players in the Cup at all levels of the Competition unless otherwise specified. The Tournament Organizer reserves the right to levy penalties, sanction or disqualify any Player at its discretion.

PLAYER BEHAVIOR

Players must conduct themselves in a reasonable manner, maintaining an appropriate demeanor to spectators, members of the press, tournament administrators, and to other Players. These requirements apply to both offline and online, including with respect to social media conduct and activity on live streams. All Players are expected to adhere to these standards of sportsmanship.

DURING THE COMPETITION:

Players must conduct themselves in a reasonable manner, maintaining an appropriate demeanor to spectators, members of the press, tournament administrators, and to other Players. These requirements apply to both offline and online, including with respect to social media conduct. All Players are expected to adhere to the standards of good sportsmanship at all times.

Players will refrain from using vulgar or offensive language.

Abusive behavior, including harassment and threats is prohibited.

Physical abuse, fighting or any threatening action or threatening language, directed at any Player, spectator, official or any other person is prohibited.

Damage and/or abuse to game consoles, controllers, or any Competition equipment is prohibited.

Any action that interferes with play of a game, including but not limited to purposely breaking a game station, interfering with power, and abuse of in-game pausing, is prohibited and can result in match forfeiture and/or disqualification from the Competition. Gambling, including betting on the outcome of games, is prohibited.

All Players must not disclose any confidential information provided by the Tournament Organizer or any of its affiliates to any other people or groups of people, including via social media.

No Players may accept any gifts, rewards, or compensation for services that are promised to be rendered in connection with competing in the Cup. The only exception to this rule is for Players with sponsors who are paying them based on their performance.

COLLUSION POLICY

Any agreement among two or more Players to disadvantage other Players in the Competition ("Collusion"), is strictly prohibited. Any Players determined by the Tournament Organizer at any phase of the Cup to be engaging in Collusion will be removed from the competition, be forced to return any compensation and Prizes they've received.

Examples of collusion include, but are not limited to:

Intentionally losing a match for any reason.

Playing on behalf of another Player, including using a secondary account, to aid them in the Cup.

Any form of match-fixing.

Soft play, defined as a Player not trying their hardest in an attempt to allow an opponent to run up the score.

Agreeing to split any Prize.

PENALTIES

Violation of any part of these Official Rules will, at the Tournament Organizer's election, result in (a) sanction(s) and/or (b) loss of winner status. All Players must follow the Tournament Organizer's directions. All decisions and rulings of the Tournament Organizer are final and binding. The Tournament Organizer reserves the right to sanction any Player in

competition at any level, at any time for any reason. Sanctions may include, in no particular order, the following:

- Warning Reprimand
- Forfeiture of single match
- Forfeiture of all matches
- Loss of awards (including Prizes)
- Disqualification from the Cup

The Tournament Organizer also has the right to publicly announce penalties that have been levied on Players. Players who have been penalized by the Tournament Organizer hereby waive any right of legal action against the Cup and PlayStation, the MLB Entities and/or any of their affiliates.

PLAYER SPONSORSHIP

Players in the Cup have the ability to acquire ad sponsors. Ad sponsorship acquisition is limited, however, to exclude certain categories and industries. If the ad sponsor falls under the below limited categories, then the ad sponsorship may not be displayed by the Player in conjunction with or during the Cup. Tournament Organizer and its designees reserve the right to update the below list at any time. The following is a non-exhaustive list of prohibited ad sponsor categories:

Gambling

Alcohol, Tobacco, and/or Illegal Drugs

Firearms or any type of weapons

Pornographic or adult material

Products or services from direct competitors of PlayStation, its partners, and its other subsidiary brands

Direct competitors of PlayStation

Tournament Organizer reserves the right to prohibit any third party at their sole discretion.

The Cup is in no way sponsored, administered, executed or produced by any of the MLB Entities. Major League Baseball trademarks, service marks and copyrights are proprietary to the MLB Entities. All rights reserved.