



Snapdragon

PRO SERIES



SNAPDRAGON PRO SERIES

FREE FIRE

REGION SPECIFIC RULES APJ

Foreword

This document outlines the rules that should be followed at all times when participating in a Snapdragon Pro Series competition. Failure to adhere to these rules may be penalized as outlined.

It is imperative to acknowledge that it is always the administration of the tournament that has the last word, and that decisions that are not specifically supported, or detailed in this rulebook, or even go against this rulebook may be taken in extreme cases, to preserve fair play and sportsmanship.

We at ESL hope that you as a participant, spectator, or press will have an enjoyable competition to partake in. We are committed to ensuring that we will do our utmost to make it a fair, fun, and exciting competition for everyone involved.

Yours sincerely,

ESL

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1. INTRODUCTION

This document (“Region Specific Rules”) is part of the Competition Ruleset.

For all rules that are similar or conflict from the General Rules, Game Specific Rules, [ESL Global Rules](#), [FACEIT Terms and Conditions](#) this Region Specific Rules would supersede said rules.

2. SCHEDULE

The administration reserves the right to change the dates established in this rulebook. To stay up to date, please check the [Snapdragon Pro Series: Free Fire FACEIT Organizer page](#) and join the competition’s [Discord server](#).

Open Qualifiers

- MSP:
 - Open Qualifier 1: August 12th & August 19th
 - Open Qualifier 2: August 26th & September 2nd
- Indonesia:
 - Open Qualifier 1: August 13th & August 20th
 - Open Qualifier 2: August 27th & September 3rd
- Thailand:
 - Open Qualifier 1: August 14th & August 21st
 - Open Qualifier 2: August 28th & September 4th
- Vietnam:
 - Open Qualifier 1: August 15th & August 22nd
 - Open Qualifier 2: August 29th & September 5th

Open Finals

- All Regions:
 - Day 1: 3rd October
 - Day 2: 4th October

Challenge Group Stage

- Day 1: 17th October
- Day 2: 18th October
- Day 3: 19th October

Challenge Play-Ins

- Day 1: 20th October

Challenge Finals (Online)

- Day 1: 26th October
- Day 2: 27th October

3. FORMAT

This section offers a comprehensive breakdown of the tournament's progression, covering the journey from the Open Qualifiers to the Challenge Finals.

OPEN QUALIFIERS

The tournament encompasses multiple regions, with each region hosting 2 distinct Open Qualifiers. These regions are defined in detail in Section 1.2 of the General Rules: "Regions." Notably, it's important to note that the same team retains the eligibility to participate in both qualifiers, provided they haven't already secured a spot in the Open Finals.

Each qualifier spans 2 days. The number of groups, teams in a group and teams proceeding from each group may be adjusted based on the number of signups.

- All regions (MSP / ID / TH/ VN):
 - Open Qualifiers 1 & 2:
 - Day 1: Round 1 and Round 2
 - Day 2: Round 3, Round 4 and Round 5

- Each of these rounds consists of 2 matches. In case of lower team participation, the number of rounds may be adjusted with some rounds being skipped. It's important to note that the event's starting time remains unchanged, adhering to the originally scheduled time for the first round.
- To ensure efficient organization, each day is dedicated to a specific region according to the following:
 - Monday: MSP
 - Tuesday: Indonesia
 - Wednesday: Thailand
 - Thursday: Vietnam
- Detailed scheduling information is provided through attached screenshots in the rulebook. Furthermore, more specific details will be communicated through our announcement channels in Discord, as elaborated in Section 2.6 of the General Rules: "Communication."
- Teams are randomly assigned to groups for the Open Qualifiers, ensuring a balanced distribution. Refer to Section 3.1: "Group Draws" for a comprehensive breakdown of the group formation process.
- The determination of the teams progressing from Open Qualifier to the Open Finals is based on points accumulated, as elaborated in Section 3.2 of the Game Specific Rules: "Match Scoring."
 - MSP:
 - The top 4 teams from both Open Qualifier 1 and Open Qualifier 2 (totaling 8 teams), secure direct entry into the MSP Open Finals.
 - Indonesia:
 - The top 4 teams from both Open Qualifier 1 and Open Qualifier 2 (totaling 8 teams) secure direct entry into the ID Open Finals.
 - Thailand:
 - The top 4 teams from both Open Qualifier 1 and Open Qualifier 2 (totaling 8 teams), secure direct entry into the TH Open Finals.
 - VN:
 - The top 4 teams from both Open Qualifier 1 and Open Qualifier 2 (totaling 8 teams), secure direct entry into the VN Open Finals.

OPEN FINALS (Each region will have their own OPEN FINALS)

- A total of 12 teams: the top 4 teams from Open Qualifier 1 and the top 4 teams from Open Qualifier 2, and 4 invited teams.
- The Open Finals will span 2 days, with each day comprising 8 matches.

- The top 3 teams qualify for the Challenge Group Stage.

CHALLENGE GROUP STAGE

The Challenge Group Stage comprises 12 teams from the Open Finals (3 from each regional Open Finals) and 6 invited teams, forming a total of 18 teams. These teams will be distributed into 3 groups. Over the span of 3 days, each day will feature 8 matches, culminating in a total of 24 matches. After all matches are concluded, the top 6 teams from the Challenge Group Stage will progress to the Challenge Finals, while the remaining 12 teams will proceed to a separate Challenge Play-Ins phase.

CHALLENGE PLAY-INS

The Challenge Play-Ins consist of 12 teams from the Challenge Group Stage that didn't secure a place in the Challenge Finals. Over 1 day, each day will witness 8 matches throughout the Challenge Play-Ins. The highest-ranking 6 teams from the Challenge Play-ins will progress to the Challenge Finals.

CHALLENGE FINALS

Teams in the Challenge Finals consist of 6 teams from the Challenge Group Stage and 6 teams from Challenge Play-Ins. Across 2 days, each day will host 8 matches, summing up to a total of 16 matches throughout the Challenge Finals.

3.1 Group Draws

3.1.1 Open Qualifier Group Draw

The participating teams will be drawn into groups of 12 randomly in all rounds of the Open Qualifiers. In the event of an odd number of signups, the number of teams in a group may change as referred to in Section 3. "Open Qualifiers".

3.1.2 Challenge Group Stage Draw

The participating teams will be divided into 3 groups, with each group consisting of 6 teams. The grouping process may be broadcasted and will be conducted without considering seedings, ensuring a random allocation of all teams across the groups.

In order to ensure balanced group compositions, teams from the same Open Finals Region will be randomly distributed into separate groups. Additionally, Invited Teams will be randomly assigned to the groups, as demonstrated in the example draw provided below.

Challenge Groups Stage Draw **EXAMPLE:**

Group A	Group B	Group C
Open Finals MSP (1)	Open Finals MSP (3)	Open Finals MSP (2)
Open Finals ID (1)	Open Finals ID (2)	Open Finals ID (3)
Open Finals TH (2)	Open Finals TH (1)	Open Finals TH (3)
Open Finals VN (3)	Open Finals VN (2)	Open Finals VN (1)
Invited Teams (1)	Invited Teams (5)	Invited Teams (4)
Invited Teams (6)	Invited Teams (2)	Invited Teams (3)

4. ROSTER LOCKS

Team roster lock will be enforced through the Finals of all series. In the event of a live Finals, if a team is unable to travel, the next available team will be given the slot. Rosters and Teams will be locked together upon participating in a team's first Qualifier

4.1 Roster Changes during Open Qualifiers

If you are making roster changes please create a new team on the FACEIT site with the new roster.

Points are unique to teams on the FACEIT site, so if you are making a new team during an Open Qualifier period your team's points will start at 0 regardless of how many players you retain from the original roster.

5. TRANSFER WINDOW

Tournaments may span over a longer stretch of time. As such, the Tournament Administration will specify a transfer window period during which teams may be allowed to make the following changes:

I. Transfer of Team Ownership

II. Transfer / Change of Players (at least 4 players from the previous phase must be retained)

This Transfer Window period will be announced or communicated to teams on, but not limited to:

- The official discord server used by the Tournament Officials as described in section 2.6.1.
- Through emails sent by Tournament Officials.

6. PRIZE MONEY DISTRIBUTION

The competition will distribute a total of \$40,000 USD across the following stages:

OPEN FINALS (SAME FOR ALL REGIONS)		
Place	Prize (USD)	Qualification
1	400	Qualify to Challenge Group Stage
2	275	Qualify to Challenge Group Stage
3	200	Qualify to Challenge Group Stage
4	150	-
5	125	-
6	100	-
7-12	-	-

Challenge Group Stage		
Place	Prize (USD)	Qualification
1	2500	Qualify to Challenge Finals
2	1500	Qualify to Challenge Finals
3	800	Qualify to Challenge Finals

4	700	Qualify to Challenge Finals
5	600	Qualify to Challenge Finals
6	600	Qualify to Challenge Finals
7-18	-	Qualify to Challenge Play-Ins

Challenge Play-Ins		
Place	Prize (USD)	Qualification
1	500	Qualify to Challenge Finals
2	500	Qualify to Challenge Finals
3	400	Qualify to Challenge Finals
4	400	Qualify to Challenge Finals
5	300	Qualify to Challenge Finals
6	300	Qualify to Challenge Finals
7	200	-
8	200	-
9	150	-
10	150	-
11	100	-
12	100	-

Challenge Finals		
Place	Prize (USD)	Qualification
1	7500	-

2	4000	-
3	2500	-
4	2000	-
5	1500	-
6	1500	-
7	1250	-
8	1250	-
9	1000	-
10	1000	-
11	750	-
12	750	-

*All listed prize money is in USD and is applicable to currency exchange rates.